Distributed Bayesian Filtering by using Local Observation Exchange Strategy

# Introduction

Distributed estimation that focuses on utilizing a group of networked agents to collectively infer the state of an environment has been adopted for various applications, such as object detection (Chamberland), target tracking (Beaudeau) and environmental monitoring etc. The communication topology plays a vital role in distributed estimation algorithms. In (L. Zuo), a central processing unit, called the fusion center, is used. Local a-posteriori distributions from all agents are transmitted to the fusion center and the Best Linear Unbiased Estimator is used for fusion. In (Furukawa), agents are fully connected in that they can directly communicate their observations to all other agents in the network in a single transmission round. Each agent estimates the environment state using its own and received observations. These communication topologies are beneficial in that all the observations are employed for state estimation in a single step. However, the assumption of full connectivity of the communication network makes the methods of limited applications.

In many realistic situations, each agent can communicate only with neighboring agents due to the limited communication range. Local state estimate is achieved by fusing each agent’s local information with its neighboring agents. For example,

Following the taxonomy in (Hlinka), the distributed estimation algorithms can be divided into two categories based on the type of the transmitted data between agents: statistics dissemination-based algorithms and measurement dissemination-based DPFs. In statistics dissemination-based algorithms, processed data, such as posterior or likelihood functions, are exchanged between agents. Consensus algorithm, since proposed in (Olfat-Saber), has become a popular approach for fusion in statistics dissemination-based algorithms. For example, in (Olfati-Saber), a distributed Kalman filter is proposed by constructing low-pass and band-pass consensus filters. (Julian) et. al. proposed a consensus-based algorithm for the sequential Bayesian filter to approximate agents’ joint measurement probabilities, even when the network diameter, the maximum in/out degree, and the number of agents are unknown. (Bandyopadhyay) presented a Bayesian consensus filter that can incorporate nonlinear target dynamic models, heterogeneous nonlinear measurement models, non-Gaussian uncertainties, and higher-order moments of the locally estimated posterior probability distribution of the target’s states. A consensus algorithm using a logarithmic opinion pool is used to estimate posterior probability distributions.

In measurement dissemination-based DPFs, raw or quantized measurements are exchanged among agents. For example, (Coates) proposed a distributed

particle filtering approach in a sensor network. A predictive scalar quantizer

training step is added to the particle filtering for adaptive encoding of the measurements to minimize communication overhead. In (Djuric), agents measure received signal strengths from the tracked targets and communicate it to the remaining agents engaged in the tracking. Each agent applies particle filtering for tracking.

Most of works on the target-search application utilize the statistics dissemination-based method. However, the transmitted data, either the posterior or the likelihood functions, contain large amount of data that can cause high burden on the inter-agent communication due to the finite bandwidth of their communication network. A better approach is transmitting the local observations of each agent in the communication network. In this work, we propose a local exchange of observation (LEO) strategy for distributed Bayesian estimation. Each agent can make observations of the environment and communicates the observations (both current and previously received observations) to neighboring agents. Local Bayesian estimation is conducted by each agent. Following contributions have been made in this paper:

1. The consistency of the algorithm is proved, showing that the proposed data exchange strategy enables the local Bayesian estimation…
2. The complexity analysis shows the great reduction in the transmitted data for target-search scenario using the proposed LEO strategy than statistics dissemination-based methods.

# Problem definition

Consider a network composed of N sensors. The set of neighbors of the i-th sensor is denoted as  and the number of neighbors in  is . An N-by-N matrix A is defined for the communication topology of the network:



, in which indicates a communication link between the i-th and j-th sensor and  indicates no communication. Each sensor can only communicate with its neighboring sensors. The communicated information is limited to the observation of each sensor. Each sensor has its individual estimation of the target PDF. Considering the limit of the communication range and bandwidth, no PDF is allowed to be transmitted. The individual PDF of sensor i is initialized by the prior function  at time k=0, given all available prior information including past experience and domain knowledge. The superscript T represents the target, whose position is unknown for sensors. Once determining the prior distribution, the ith individual PDF at time k, , can be estimated recursively by distributed Bayesian filter based on measurements from the neighborhood of sensor i.

## Model of Binary Sensor

In this work, we assume each sensor is equipped with a binary sensor. A binary sensor only gives two types of observation: 1 (the target is detected) and 0 (no target is detected). Considering the sensor uncertainty, a likelihood function is used to describe the probability that the target is detected:



Correspondingly, the probability of ”no target is detected” is

.

At each time step, the sensor obtains an observation of the target. It should be noted that, in spite of the usage of binary sensors, our data exchange strategy also works for other sensors, including Sonars, laser scanners and cameras.

## Bayesian Filtering for Multiple Senors

### Prediction

Suppose the system is at time step k-1 and the latest update for ith individual PDF is

, where  denotes the neighbors of the ith sensor. The prior PDF is predicted forward to time step k by using the Chapman-Kolmogorov equation:



where  is a probabilistic Markov motion model of target, independent of sensor states. This model describes the state transition probability of the target from the prior stateto the destination state . For a static target,



and the above equation can be reduced to .

### Updating

At time step k, the observation of sensor i is  and its corresponding observation probability for given target state  is denoted as . This is referred to as the observation likelihood for a fixed . It is assumed that all observations are conditionally independent given the current state of the target. Then the target PDF is updated by using the Bayes rule:



where  is a normalization factor, given by:

.

If the target is static, the updating step is reduced to



# Distributed Bayesian Filter via Observation Exchange

## Algorithm for Local Exchange of observations (LEO)

We propose an observation local exchange (OLE) strategy for the network of sensors to search for a static target. The observation of i-th sensor at k-th step is denoted as . Besides its own observation, sensor contains an observation buffer (OB) to store its latest knowledge of the observations of all sensors:



where denotes that at k-th step, the latest information of j-th sensor received by th -th sensor is the j-th sensor’s observation at the -th step(note that <=k).



The following broadcasting algorithm is used:

**(1) Initialization:** The storage buffer of the i-th sensor is initialized when k=0:



**(2) At k-th step and for the i-th sensor**

**(2.1) Receiving Step:** The i-th sensor receives OBs from its neighboring nodes, i.e, . The received OBs contain  groups, each of which is actually the (k-1)-step OB of a node in . To be specific, the received OB from the the *l*-th () sensor is noted as



**(2.2) Observation Step:** The i-th sensor updates , in its buffer according to its current-step observation 



**(2.3) Comparison Step:**

Except,the values in the i-th sensor’s OB, i.e, , is updated by using the latest information among all received OBs from :

For all ,



****

End

**(2.4) Transmission Step:** the i-th sensor broadcasts the updated OB to all of its neighbors in .

**(3) Repeat step (2) until stop**.

It can be proved that in a network of N sensors, each sensor will obtain the history observations of all other sensors within a finite number of communication rounds, as stated in the following proposition:

*Proposition 1:* For any sensor **** in a connected network composed of N sensors with constant communication, all elements in the observation buffer **** becomes nonempty when ****, i.e. the information delay from sensor j to sensor i,****; moreover, once becoming nonempty, the updating of each element in buffer  is non-intermittent, i.e., **** becomes a constant.

*Proof:*

Consider a graph ****, where **** is the set of nodes and **** is the set of edges. Let V represent all sensors in the network and E represent the communication link. Then ****. The transmission delay between the i-th and j-th node is the shortest path between **** and . For any connected graph with **** nodes, the maximal shortest path between any two nodes is ****. Therefore, any node **** receives the j-th node’s observation with delay no greater than ****. This proves ****. For a connected network with unchanged edges (constant communication link), the shortest path is a constant. Therefore, ****is a constant value. (End of proof)

Remark (1): Example

Remark (2): in the proposed LEO, only the latest available observation from each sensors are stored in OBs. This makes sense for the purpose of searching a static target. Since the target does not move, the observations made at different time carry equal importance for estimating the target position. The LEO for searching a moving target is presented in section 4.

Remark (3): the proposed LEO strategy is a more transmission-efficient approach than the traditionally used statistics-based dissemination approaches. To be specific, consider a****grid world that contains a target to be searched and localized. With a network of ****sensors, the transmitted data of the LEO between each pair of sensors are composed of the observation buffer of each sensor, the quantity of which is ****. On the contrary, the quantity of transmitted data for the posterior or likelihood functions are ****. Since ****, our LEO strategy requires much less data transmission than the statistics-based dissemination approaches for the target-search application.

## Algorithm for DBF

We are interested in the distributed computation of the target PDF based on the measurement history. Once having updated the observation buffer, each sensor locally runs the Bayesian filter for updating the target PDF. We first present the distributed Bayesian filter for a static target. Next a distributed Bayesian filter for a moving target will be proposed.

Since the target is static, the prediction step is unnecessary and we remove the time subscript of the target position variable, which is represented as. The update step becomes:



Because the target is static, observations at different time equally contribute to the estimation of the target position. In the next section, we prove that the DBF using LEO will enable the estimated target position to asymptotically converge to the true position of the target.

## Consistency proof of distributed Bayesian Filter

### Proof for static sensors

*Theorem 1* (consistency of DBF) Using multiple binary sensors to detect the single static target, the posterior probability given by the Bayesian estimator will concentrate on the true location of the target after infinitely many observations, i.e.



where  denotes the true location of the target. The proof of the proposition is presented in the Appendix.

*Proof*: The batch form of DBF at *K*-th step

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where  is initial guess of *i*-th local PDF. It is known from the proposition 1:

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Since both target and sensors are static,  (k=1:kj, j=1:N) are conditionally independent samples from sensor models  (j=1:N) for given . Any binary observation subjects to Bernoulli distribution, yielding

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where



Take the logarithm of (1) and average it over the K steps:

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where



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Utilizing the fact that (1) (k=1:kj, j=1:N) are conditionally independent, and (2) , recalling the law of large numbers yields



where . Then, the first term of Eq. (4) has the following limit

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Note that the r.h.s of (5) achieves maximum iff .

Considering the equality



The third term of Eq. (4) is simplified to



Further, considering the equality



Considering Eq. (5), we have in the condition of when  . Then,



Therefore, the limit of Eq. (4) becomes

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It is known from Eq. (6):

(1) When ,  and ;

(2) When ,  and . (End of proof)

### Proof for moving sensors

*Lemma 1*: Consider N moving sensors that can move to a finite set of possible sensor positions, . At every time step, each sensor will move to (or stay at) a position . Then as time tends to infinity, there exists at least one position for each sensor that it visits for infinite times.

*Proof:* without loss of generality, consider the i-th sensor. For the j-th position in , let  denote the times that the sensor visits up to time k. Then . It is straightforward to see that .

*Theorem* *2.* Consider a finite set of target position. Using multiple binary sensors (sensors can move) to detect the single static target, the posterior probability given by the Bayesian estimator will concentrate on the true location of the target, i.e.



where  denotes the true location of the target.

*Proof:*

The batch form of DBF at *K*-th step

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where  is initial guess of *i*-th local PDF. By converting

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The only difference is that Eq. (2) does not hold, but for each sensor, at least there is one position has infinite observation as , according to *lemma 1*. We can classify all the positions into finite-observation spots and infinite-observation spots. For the former, it is easy to know that



The corresponding item in  has zero-limit. Therefore, the proof of Eq. (7) can be reduced to infinite-observation spot, which is similar to Theorem 1. (End of Proof)

Remark: It is interesting to find that even in Theorem 1, the consistency of DBF does not require that all sensors have infinite observation. The theorem 2 implies that if only one sensor has infinite observation, the consistency of DBF is achievable.

# Extend DBF for Moving Target

This section derives the DBF for a moving target. For the purpose of simplicity, we consider the update of the target PDF of the 1st sensor with measurements from three sensors, .



Following the Bayesian estimation framework:



Different from the DBF for the static target that utilizes the target PDF from previous time for updating, DBF for the moving target requires the ‘time-aligned’ target PDF  and all available measurement after time k-2. Define the set , called the *local measurement history,* as the set that contains the previous measurement (but not in ) necessary for updating the target PDF. In this three-sensor example, . The sensor needs to update  and over time and implements the DBF.



Algorithm 1 gives the general formula of DBF for a moving target. Without loss of generality, assume  and let .

For the ith sensor

* Initialize 
* At the time k,
  + Update ‘time-aligned’ target PDF from 



* + Update the target PDF



For the network with N sensors, the space complexity is.

# Simulation

This section presents three scenarios in order to demonstrate the use of the LEO strategy for recursive Bayesian filtering in autonomous target search. In all scenarios, six sensors are utilized for target search. For the purpose of simplicity, a Gaussian binary sensor model is used:



where denotes the sensor position where the observation is made. Figure 1 shows the 1-D illustration of the sensor model.

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| Figure 1. Gaussian binary sensor model: likelihood of detection |

The first scenario consists of six static sensors and single static target, which acts as a proof of concept of the LEO strategy for static target case. The second scenario subsequently deals with the six moving sensors for searching the single static target. Finally, a general scenario is presented that contains six moving sensors and one moving target.

# Static sensors, static target

The six static sensors are placed at xxx. Each sensor constantly receives binary observations from the target, using the Gaussian binary sensor model. Sensors use LEO strategy to communicate their observations buffers with their neighbors. Distributed recursive Bayesian filtering is conducted on each sensor for target position estimation.

Figure 2 shows the estimation results of the static target. After the initial observation, each sensor forms a semicircle of the probability map, centered at the corresponding sensor position. As more observations are received, the posterior probability concentrates on the true location of the target. This demonstrates the effectiveness of the proposed DBF approach for estimating the target position.

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| (a) Step = 1 | (b) Step = 10 |
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| (c) Step = 30 | (d) Step = 100 |
| Figure 2. static sensors, static target | |

# Moving sensors, static target

The six sensors start moving from the positions xxx respectively to estimate the target position. The motion planning of sensors for effective target search has received much attention in the past years. In this work, the sensor positions are randomly generated at each time in order to demonstrate the effectiveness of the DBF approach. Readers interested in sensor motion planning can refer to xxx.

Figure 3 shows the estimation results of the static target over time. Similar to the results in sec. 5.1, the posterior probability concentrates to the true target location. Figure 3.1 (no available yet) gives the decrease of the entropy of the posterior distribution, showing the reduction of uncertainty in the estimated target position.

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| (a) Step = 1 | (b) Step = 10 |
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| (c) Step = 30 | (d) Step = 100 |
| Figure 3. moving sensors, static target | |

# Moving sensors, moving target

The target in this scenario moves on the horizontal plane and the model is given by: The sensor positions are randomly generated at each time. The DBF given in section 4 is utilized for distributed recursive filtering. Figure 4 shows the estimation results of the moving target. It can be noticed that, similar to the case of static target, the posterior probability concentrates to the true target location at each time, even when the target constantly moves.

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| (a) Step = 1 | (b) Step = 10 |
| Macintosh HD:Users:changliu:Documents:TortoiseHg:multi-agent_search:remultiagentsearch:figures:data_exchange:mov_sen_mov_tar_30.jpg | Macintosh HD:Users:changliu:Documents:TortoiseHg:multi-agent_search:remultiagentsearch:figures:data_exchange:mov_sen_mov_tar_100.jpg |
| (c) Step = 30 | (d) Step = 100 |
| Figure 4. moving sensors, moving target | |

# Conclusion

# Appendix